



1
00:00:03,590 --> 00:00:02,950
so i just watched this video by jeremy

2
00:00:05,510 --> 00:00:03,600
corbell

3
00:00:06,630 --> 00:00:05,520
and he's interviewing chad underwood the

4
00:00:09,990 --> 00:00:06,640
man who

5
00:00:11,990 --> 00:00:10,000
filmed the tic tac ufo supposedly

6
00:00:13,669 --> 00:00:12,000
and he has a number of interesting

7
00:00:15,030 --> 00:00:13,679
things but what i want to focus on is

8
00:00:18,390 --> 00:00:15,040
what pertains to

9
00:00:21,670 --> 00:00:18,400
my video no sudden moves

10
00:00:23,670 --> 00:00:21,680
which is about the fleur

11
00:00:25,349 --> 00:00:23,680
video and trying to demonstrate whether

12
00:00:26,870 --> 00:00:25,359
the object actually moves or not and i

13
00:00:29,509 --> 00:00:26,880

show various points at which

14

00:00:31,189 --> 00:00:29,519

the camera loses lock at the same time

15

00:00:32,069 --> 00:00:31,199

he switches between one camera and

16

00:00:34,790 --> 00:00:32,079

another

17

00:00:36,150 --> 00:00:34,800

and uh i thought that demonstrated

18

00:00:37,830 --> 00:00:36,160

fairly clearly that it was in fact

19

00:00:40,069 --> 00:00:37,840

losing lock but it seems like

20

00:00:42,229 --> 00:00:40,079

uh obviously people disagree with me and

21

00:00:45,670 --> 00:00:42,239

chad underwood disagrees with with me

22

00:00:46,869 --> 00:00:45,680

or does he uh i think what jeremy

23

00:00:48,790 --> 00:00:46,879

actually asks him

24

00:00:50,389 --> 00:00:48,800

isn't actually you know have a look at

25

00:00:51,110 --> 00:00:50,399

mick's video and see if you agree with

26

00:00:52,549 --> 00:00:51,120

it or not

27

00:00:54,310 --> 00:00:52,559

he doesn't even mention anything about

28

00:00:56,310 --> 00:00:54,320

it and he kind of uh

29

00:00:57,990 --> 00:00:56,320

uh asked kind of misleading questions i

30

00:00:59,510 --> 00:00:58,000

must say so i'm gonna

31

00:01:01,349 --> 00:00:59,520

just kind of go through it this is like

32

00:01:03,189 --> 00:01:01,359

the second time i've watched it

33

00:01:04,789 --> 00:01:03,199

uh i've just kind of queued it up at the

34

00:01:07,510 --> 00:01:04,799

interesting point around the no certain

35

00:01:10,950 --> 00:01:07,520

moves type discussion and we will uh

36

00:01:12,630 --> 00:01:10,960

i'll kind of live live comment on what

37

00:01:16,870 --> 00:01:12,640

actually happens

38

00:01:21,030 --> 00:01:19,910

debunkers say when you're filming it

39

00:01:23,270 --> 00:01:21,040

only appears

40

00:01:24,710 --> 00:01:23,280

to move left but in fact it was you

41

00:01:27,350 --> 00:01:24,720

banking your craft

42

00:01:28,630 --> 00:01:27,360

aircraft was great all righty so uh

43

00:01:32,390 --> 00:01:28,640

jeremy corbell says

44

00:01:34,230 --> 00:01:32,400

debunkers say that uh it only appears

45

00:01:36,469 --> 00:01:34,240

to be moving because you are banking

46

00:01:38,630 --> 00:01:36,479

your craft and this is

47

00:01:40,390 --> 00:01:38,640

not what we say this is not what the

48

00:01:42,069 --> 00:01:40,400

bunker say i don't know any

49

00:01:43,749 --> 00:01:42,079

debunk is saying and it's obvious he's

50

00:01:45,749 --> 00:01:43,759

not banking the craft because you can

51
00:01:46,950 --> 00:01:45,759
see the actual horizon indicator does

52
00:01:49,910 --> 00:01:46,960
not move

53
00:01:50,310 --> 00:01:49,920
so he's uh asking him completely the

54
00:01:52,469 --> 00:01:50,320
wrong

55
00:01:55,670 --> 00:01:52,479
question the real question he should be

56
00:01:58,389 --> 00:01:55,680
asking is debunkers say

57
00:02:00,069 --> 00:01:58,399
the camera loses lock because you're

58
00:02:04,630 --> 00:02:00,079
switching between

59
00:02:08,630 --> 00:02:06,789
field of view cameras or between

60
00:02:10,070 --> 00:02:08,640
infrared and tv cameras actually

61
00:02:11,589 --> 00:02:10,080
different cameras physical cameras that

62
00:02:13,589 --> 00:02:11,599
are actually different or different

63
00:02:15,270 --> 00:02:13,599

different lenses or different light

64

00:02:16,390 --> 00:02:15,280

paths with switched by mirrors it

65

00:02:17,110 --> 00:02:16,400

doesn't matter but they're actually

66

00:02:18,630 --> 00:02:17,120

switching

67

00:02:20,229 --> 00:02:18,640

something physically and this causes the

68

00:02:22,390 --> 00:02:20,239

lock to be lost that's the question you

69

00:02:24,070 --> 00:02:22,400

should be asking he said he asks

70

00:02:25,990 --> 00:02:24,080

did you lose lot because you are banking

71

00:02:29,270 --> 00:02:26,000

your plane and of course

72

00:02:31,270 --> 00:02:29,280

uh mr underwood replies

73

00:02:33,030 --> 00:02:31,280

no of course not written level at that

74

00:02:34,309 --> 00:02:33,040

point if you look at the clear pod

75

00:02:36,309 --> 00:02:34,319

there's no change in heading or

76

00:02:38,150 --> 00:02:36,319

altitude or airspeed our aircraft was

77

00:02:40,309 --> 00:02:38,160

straight level the entire time

78

00:02:41,670 --> 00:02:40,319

none of those things change i'm not

79

00:02:43,509 --> 00:02:41,680

maneuvering the aircraft

80

00:02:45,670 --> 00:02:43,519

in a manner in which in those

81

00:02:47,270 --> 00:02:45,680

circumstances would cause the flare to

82

00:02:50,710 --> 00:02:47,280

drop track

83

00:02:53,509 --> 00:02:50,720

that did not so uh

84

00:02:53,910 --> 00:02:53,519

he basically just said what i've said

85

00:02:56,869 --> 00:02:53,920

that

86

00:02:58,390 --> 00:02:56,879

he didn't bank the aircraft because no

87

00:03:00,630 --> 00:02:58,400

one's actually saying he's banking the

88

00:03:03,509 --> 00:03:00,640

aircraft and this is just a

89

00:03:03,990 --> 00:03:03,519

red herring a straw man invented jeremy

90

00:03:06,630 --> 00:03:04,000

corbell

91

00:03:08,070 --> 00:03:06,640

so he can say oh debunkers say they're

92

00:03:11,350 --> 00:03:08,080

banking the aircraft

93

00:03:12,390 --> 00:03:11,360

and no debunkers do not say that and so

94

00:03:14,390 --> 00:03:12,400

of course

95

00:03:16,309 --> 00:03:14,400

uh underwood was quite correct in saying

96

00:03:17,670 --> 00:03:16,319

that there was no banking of the

97

00:03:17,990 --> 00:03:17,680

aircraft growing and so there's no

98

00:03:21,110 --> 00:03:18,000

reason

99

00:03:25,270 --> 00:03:21,120

for that to cause the lock to be lost

100

00:03:28,710 --> 00:03:25,280

did not happen i was at a very benign

101
00:03:31,509 --> 00:03:28,720
heading airspeed altitude and bank angle

102
00:03:32,229 --> 00:03:31,519
that the flear will not drop that track

103
00:03:34,550 --> 00:03:32,239
when

104
00:03:35,750 --> 00:03:34,560
yeah the flow is not going to drop the

105
00:03:37,910 --> 00:03:35,760
track uh

106
00:03:39,030 --> 00:03:37,920
from plane movements if the plane isn't

107
00:03:40,470 --> 00:03:39,040
actually moving

108
00:03:42,550 --> 00:03:40,480
and you're just flying along in level

109
00:03:45,350 --> 00:03:42,560
flight behind something and you don't

110
00:03:47,910 --> 00:03:45,360
change the camera that you are using

111
00:03:49,990 --> 00:03:47,920
the aircraft zips off to the left and

112
00:03:51,990 --> 00:03:50,000
you see the two bars that were

113
00:03:53,670 --> 00:03:52,000

on either side of the tic tac you'll see

114

00:03:55,350 --> 00:03:53,680

they'll try to like reacquire

115

00:03:57,270 --> 00:03:55,360

when you see those two bars kind of

116

00:04:00,149 --> 00:03:57,280

widen that means it's trying to like

117

00:04:01,270 --> 00:04:00,159

open up its eyes wider to find you again

118

00:04:03,670 --> 00:04:01,280

and then get back to

119

00:04:06,229 --> 00:04:03,680

an auto track by that point the tic tac

120

00:04:09,110 --> 00:04:06,239

is already way off the left side of my

121

00:04:11,270 --> 00:04:09,120

okay so this is fascinating because he

122

00:04:13,750 --> 00:04:11,280

talks about the bars widening

123

00:04:15,830 --> 00:04:13,760

and the tic tac going off to the side

124

00:04:17,990 --> 00:04:15,840

and he says that by the time the

125

00:04:19,110 --> 00:04:18,000

bars are widened enough the attack is

126
00:04:21,749 --> 00:04:19,120
too far away

127
00:04:23,270 --> 00:04:21,759
and so it can't reacquire track so that

128
00:04:26,310 --> 00:04:23,280
means you know it's it's lost

129
00:04:28,629 --> 00:04:26,320
track when it's widening these bars and

130
00:04:29,830 --> 00:04:28,639
it only talks about this in the context

131
00:04:34,230 --> 00:04:29,840
of

132
00:04:37,590 --> 00:04:34,240
the uh

133
00:04:39,749 --> 00:04:37,600
to the left-hand side but the thing is

134
00:04:41,510 --> 00:04:39,759
it does this several times throughout

135
00:04:44,790 --> 00:04:41,520
the video it actually

136
00:04:47,350 --> 00:04:44,800
loses track and reacquires track

137
00:04:48,070 --> 00:04:47,360
several times throughout the video and

138
00:04:49,590 --> 00:04:48,080

it doesn't

139

00:04:52,230 --> 00:04:49,600

i mean almost like he doesn't seem aware

140

00:04:54,469 --> 00:04:52,240

of this there's uh several points i go

141

00:04:56,469 --> 00:04:54,479

through them all in my no sudden moves

142

00:04:59,590 --> 00:04:56,479

uh video let's see if i can just

143

00:05:03,029 --> 00:04:59,600

demonstrate one real quick

144

00:05:05,430 --> 00:05:03,039

let's see here here's the

145

00:05:06,550 --> 00:05:05,440

the fleur video and there's you know at

146

00:05:08,230 --> 00:05:06,560

the end yes it

147

00:05:09,909 --> 00:05:08,240

goes off to the side and there's the

148

00:05:11,029 --> 00:05:09,919

bars widening but it's already gone

149

00:05:14,710 --> 00:05:11,039

outside so it

150

00:05:19,909 --> 00:05:14,720

zips off but if you go back a bit

151
00:05:22,550 --> 00:05:19,919
in this video oh there it is

152
00:05:23,350 --> 00:05:22,560
and press play here there's this swivel

153
00:05:25,029 --> 00:05:23,360
which is the

154
00:05:26,469 --> 00:05:25,039
camera doing kind of a gimbal adjustment

155
00:05:27,909 --> 00:05:26,479
they have to do this when they're close

156
00:05:29,110 --> 00:05:27,919
to zero degrees you see it's a two

157
00:05:30,870 --> 00:05:29,120
degrees here they do these

158
00:05:32,790 --> 00:05:30,880
gimbal adjustments because they have to

159
00:05:33,909 --> 00:05:32,800
reconfigure things for going the other

160
00:05:35,670 --> 00:05:33,919
way

161
00:05:37,590 --> 00:05:35,680
and so everything goes around you see

162
00:05:40,070 --> 00:05:37,600
the image swivel around and the

163
00:05:42,790 --> 00:05:40,080

thing comes out of out of the the two

164

00:05:45,270 --> 00:05:42,800

bars so now it's lost lock

165

00:05:46,550 --> 00:05:45,280

but it's it's not lost lock because of

166

00:05:49,830 --> 00:05:46,560

any sudden movement

167

00:05:51,430 --> 00:05:49,840

of the target the target didn't like

168

00:05:52,469 --> 00:05:51,440

swing around in a circle you can see the

169

00:05:54,629 --> 00:05:52,479

entire sky

170

00:05:56,150 --> 00:05:54,639

swings around you can see it's just uh

171

00:05:58,070 --> 00:05:56,160

it's just movement of the camera

172

00:06:01,029 --> 00:05:58,080

it's lost locked because of the camera

173

00:06:04,070 --> 00:06:01,039

and then what happens

174

00:06:08,309 --> 00:06:04,080

the bars widen the bars widen and

175

00:06:12,710 --> 00:06:11,350

so in the middle of his sequence his

176

00:06:14,550 --> 00:06:12,720

video that he filmed

177

00:06:15,990 --> 00:06:14,560

he lost lock because of a camera

178

00:06:17,830 --> 00:06:16,000

movement and

179

00:06:19,830 --> 00:06:17,840

the camera managed to reacquire lock

180

00:06:21,270 --> 00:06:19,840

this happens several times i go through

181

00:06:22,710 --> 00:06:21,280

various uh

182

00:06:24,070 --> 00:06:22,720

examples of this and it loses lots of

183

00:06:24,790 --> 00:06:24,080

different reasons but generally it's

184

00:06:26,550 --> 00:06:24,800

because

185

00:06:28,070 --> 00:06:26,560

of either some kind of glitch or some

186

00:06:29,189 --> 00:06:28,080

kind of gross camera movement like this

187

00:06:30,550 --> 00:06:29,199

gimbal correction

188

00:06:32,870 --> 00:06:30,560

or it's because it's switching cameras

189

00:06:34,469 --> 00:06:32,880

it switches between like a a narrow and

190

00:06:38,390 --> 00:06:34,479

a wide view

191

00:06:40,150 --> 00:06:38,400

and um if it's losing luck here because

192

00:06:41,749 --> 00:06:40,160

of a camera movement why isn't it losing

193

00:06:42,550 --> 00:06:41,759

luck at the end because of the camera

194

00:06:43,990 --> 00:06:42,560

movement

195

00:06:46,230 --> 00:06:44,000

and it's not is it not even a camera

196

00:06:46,629 --> 00:06:46,240

movement this is a switching from narrow

197

00:06:50,070 --> 00:06:46,639

to

198

00:06:51,029 --> 00:06:50,080

believe i think at this point at the end

199

00:06:52,950 --> 00:06:51,039

but you know it's basically

200

00:06:54,070 --> 00:06:52,960

switching cameras i go through it all in

201

00:06:55,670 --> 00:06:54,080

my video

202

00:06:58,710 --> 00:06:55,680

and let's watch the end of it again

203

00:07:02,550 --> 00:06:58,720

actually all right so

204

00:07:04,309 --> 00:07:02,560

the uh camera widened the bars

205

00:07:07,029 --> 00:07:04,319

but it was already a little bit outside

206

00:07:08,950 --> 00:07:07,039

of it and at that point

207

00:07:10,309 --> 00:07:08,960

still in one time zoom here note we'll

208

00:07:11,749 --> 00:07:10,319

come to that in a second

209

00:07:13,430 --> 00:07:11,759

it's outside it didn't manage to

210

00:07:16,390 --> 00:07:13,440

reacquire lock and so it

211

00:07:16,950 --> 00:07:16,400

continues on outside and it's lost lock

212

00:07:18,790 --> 00:07:16,960

basically

213

00:07:20,150 --> 00:07:18,800

just this time it lost lock didn't

214

00:07:21,510 --> 00:07:20,160
reacquire it previously

215

00:07:24,070 --> 00:07:21,520
and several times it lost lock

216

00:07:26,150 --> 00:07:24,080
reacquired it

217

00:07:28,469 --> 00:07:26,160
all right let me just go back and see

218

00:07:31,189 --> 00:07:28,479
what we were talking about here

219

00:07:33,110 --> 00:07:31,199
my scope and basically it's gone they

220

00:07:35,670 --> 00:07:33,120
also say that there was a two-time

221

00:07:36,870 --> 00:07:35,680
zoom right at that moment when the

222

00:07:40,150 --> 00:07:36,880
tic-tac-ufo

223

00:07:41,990 --> 00:07:40,160
appears to shoot off to the left

224

00:07:43,589 --> 00:07:42,000
they also say i'm imagining he's

225

00:07:43,990 --> 00:07:43,599
referring to me because i talked about

226

00:07:47,430 --> 00:07:44,000

the two

227

00:07:50,309 --> 00:07:47,440

look like it's moving faster

228

00:07:51,909 --> 00:07:50,319

than it is that's all the two times zoom

229

00:07:53,909 --> 00:07:51,919

has nothing to do with losing lock

230

00:07:56,150 --> 00:07:53,919

because it's only a digital

231

00:07:58,309 --> 00:07:56,160

uh zoom nothing at all to do with losing

232

00:08:00,710 --> 00:07:58,319

lock it won't have any effect whatsoever

233

00:08:01,990 --> 00:08:00,720

the system isn't going to take that into

234

00:08:04,790 --> 00:08:02,000

account

235

00:08:06,390 --> 00:08:04,800

uh so i didn't say the two times zoom

236

00:08:08,309 --> 00:08:06,400

will make it lose lock

237

00:08:09,510 --> 00:08:08,319

i said all these other things a whole

238

00:08:11,029 --> 00:08:09,520

bunch of different things would make it

239

00:08:11,990 --> 00:08:11,039

loose like i didn't say the two times

240

00:08:13,909 --> 00:08:12,000

zoom but which one does

241

00:08:17,270 --> 00:08:13,919

jeremy choose to actually bring up as an

242

00:08:19,909 --> 00:08:17,280

example the one that i didn't say

243

00:08:21,189 --> 00:08:19,919

so it's an exaggerated speed did you

244

00:08:23,589 --> 00:08:21,199

lose track on it

245

00:08:25,430 --> 00:08:23,599

what makes it go left when you go from

246

00:08:26,070 --> 00:08:25,440

one to two x or something like that one

247

00:08:29,029 --> 00:08:26,080

to two times

248

00:08:29,589 --> 00:08:29,039

zoom you're not dropping the track and

249

00:08:31,830 --> 00:08:29,599

trying to

250

00:08:33,509 --> 00:08:31,840

reacquire it in two times zoom at no

251

00:08:34,949 --> 00:08:33,519

point will it drop track

252

00:08:37,269 --> 00:08:34,959

think about it like you're looking at

253

00:08:39,829 --> 00:08:37,279

your iphone from 12 inches away

254

00:08:41,110 --> 00:08:39,839

and all of a sudden you just put it in

255

00:08:44,310 --> 00:08:41,120

obviously not

256

00:08:45,750 --> 00:08:44,320

uh i know it's obvious but not

257

00:08:48,310 --> 00:08:45,760

and you can kind of see that here

258

00:08:51,509 --> 00:08:48,320

because if you look at it

259

00:08:52,870 --> 00:08:51,519

when it loses or loses track at this

260

00:08:54,470 --> 00:08:52,880

point

261

00:08:55,910 --> 00:08:54,480

it's still a one-time zoom it doesn't

262

00:08:56,949 --> 00:08:55,920

actually go to two times if i'm gonna

263

00:08:59,350 --> 00:08:56,959

single frame it

264

00:09:01,110 --> 00:08:59,360

forward here let's see you can see it

265

00:09:03,190 --> 00:09:01,120

goes to two

266

00:09:04,630 --> 00:09:03,200

right there it doubles in size the

267

00:09:05,910 --> 00:09:04,640

indicator lags a little bit but it's

268

00:09:08,790 --> 00:09:05,920

doubling in size

269

00:09:10,150 --> 00:09:08,800

and it's already lost lock at that point

270

00:09:11,509 --> 00:09:10,160

this just makes it look like it's moving

271

00:09:12,949 --> 00:09:11,519

really fast but then yeah it doesn't

272

00:09:14,710 --> 00:09:12,959

move very fast after that it's just this

273

00:09:15,990 --> 00:09:14,720

one big jump and then it kind of drifts

274

00:09:18,070 --> 00:09:16,000

off to the side

275

00:09:19,829 --> 00:09:18,080

at exactly the same angular rate as the

276

00:09:21,509 --> 00:09:19,839

camera was tracking if you

277

00:09:24,070 --> 00:09:21,519

work out that out based on this and

278

00:09:25,110 --> 00:09:24,080

that's all explained in my other video

279

00:09:28,070 --> 00:09:25,120

all right let's just see if there's any

280

00:09:31,590 --> 00:09:30,230

and six inches away from your face

281

00:09:33,110 --> 00:09:31,600

that's the only difference you're not

282

00:09:34,630 --> 00:09:33,120

dropping that lock all you're doing is

283

00:09:35,269 --> 00:09:34,640

basically just trying to get a closer

284

00:09:37,190 --> 00:09:35,279

look at it

285

00:09:39,670 --> 00:09:37,200

i agree i go through all the zoom

286

00:09:41,990 --> 00:09:39,680

features and i'm not dropping its track

287

00:09:43,509 --> 00:09:42,000

the track is there that is false he says

288

00:09:44,870 --> 00:09:43,519

he goes through all the zoom features

289

00:09:47,829 --> 00:09:44,880

and he's not dropping

290

00:09:49,829 --> 00:09:47,839

his track but he is it clearly says yes

291

00:09:50,389 --> 00:09:49,839

he explained earlier that when the bars

292

00:09:52,150 --> 00:09:50,399

widen

293

00:09:54,230 --> 00:09:52,160

that means that it's trying to reacquire

294

00:09:57,269 --> 00:09:54,240

the track which means that it has lost

295

00:09:58,150 --> 00:09:57,279

the track and you can see in several of

296

00:10:00,710 --> 00:09:58,160

those instances

297

00:10:01,750 --> 00:10:00,720

the object continues to move to the left

298

00:10:03,269 --> 00:10:01,760

because that's

299

00:10:05,350 --> 00:10:03,279

the way it's moving and the camera's

300

00:10:06,550 --> 00:10:05,360

like lost track and so it moves off out

301
00:10:08,790 --> 00:10:06,560
of the frame

302
00:10:09,590 --> 00:10:08,800
uh and it's quite dramatic in some

303
00:10:12,069 --> 00:10:09,600
instances

304
00:10:13,430 --> 00:10:12,079
so he does actually lose track i don't

305
00:10:14,230 --> 00:10:13,440
know why he's saying that he doesn't

306
00:10:16,150 --> 00:10:14,240
lose track

307
00:10:18,310 --> 00:10:16,160
when he loses track throughout the video

308
00:10:19,590 --> 00:10:18,320
several times and reacquires it with the

309
00:10:22,310 --> 00:10:19,600
widening bars and then

310
00:10:23,030 --> 00:10:22,320
focusing again just the one the last one

311
00:10:25,030 --> 00:10:23,040
he does

312
00:10:26,949 --> 00:10:25,040
doesn't reacquire because it's such a

313
00:10:29,190 --> 00:10:26,959

large camera movement it doesn't have

314

00:10:31,030 --> 00:10:29,200

the milliseconds required to reacquire

315

00:10:33,509 --> 00:10:31,040

track

316

00:10:36,389 --> 00:10:33,519

the entire time it broke my lock by

317

00:10:39,110 --> 00:10:36,399

zooming off to the left

318

00:10:42,230 --> 00:10:39,120

uh it had already broken the lock it

319

00:10:43,990 --> 00:10:42,240

zooming off to the left it was just the

320

00:10:45,910 --> 00:10:44,000

the natural consequence of his of his

321

00:10:47,670 --> 00:10:45,920

angular motion it was moving in that

322

00:10:48,310 --> 00:10:47,680

direction the camera was following it it

323

00:10:51,269 --> 00:10:48,320

broke the

324

00:10:53,670 --> 00:10:51,279

the lock because you switched from one

325

00:10:54,230 --> 00:10:53,680

camera to another you switched from uh i

326

00:10:56,550 --> 00:10:54,240

think

327

00:10:58,790 --> 00:10:56,560

wide field of view or medium field of

328

00:11:00,870 --> 00:10:58,800

view to narrow field of view so it's

329

00:11:03,350 --> 00:11:00,880

changing cameras and you see that when

330

00:11:06,069 --> 00:11:03,360

that happens earlier in the video

331

00:11:07,910 --> 00:11:06,079

it also loses lock but it requires it

332

00:11:09,350 --> 00:11:07,920

and this one it loses lock

333

00:11:10,949 --> 00:11:09,360

doesn't manage to reacquire it the

334

00:11:14,389 --> 00:11:10,959

object just zips off

335

00:11:17,030 --> 00:11:14,399

to the left

336

00:11:17,509 --> 00:11:17,040

so you're telling me the tic tac ufo

337

00:11:19,430 --> 00:11:17,519

shot

338

00:11:20,550 --> 00:11:19,440

off to the left the targeting pod lost

339

00:11:23,430 --> 00:11:20,560

track because

340

00:11:24,949 --> 00:11:23,440

it moved yeah the flare pod is it's a

341

00:11:28,150 --> 00:11:24,959

weapon system so it's

342

00:11:30,550 --> 00:11:28,160

made and designed and engineered for

343

00:11:32,870 --> 00:11:30,560

aggressive maneuvering and still be able

344

00:11:33,990 --> 00:11:32,880

to maintain stability

345

00:11:35,990 --> 00:11:34,000

on whatever it is that you've got

346

00:11:36,790 --> 00:11:36,000

acquired the tic tac shot off to your

347

00:11:38,550 --> 00:11:36,800

left

348

00:11:39,990 --> 00:11:38,560

yeah yeah with instantaneous

349

00:11:42,550 --> 00:11:40,000

acceleration

350

00:11:44,069 --> 00:11:42,560

okay so is basically bought into the

351
00:11:45,910 --> 00:11:44,079
idea that it's shot off to the left with

352
00:11:48,150 --> 00:11:45,920
instantaneous acceleration

353
00:11:49,269 --> 00:11:48,160
but his own video basically demonstrates

354
00:11:51,430 --> 00:11:49,279
that is not the case

355
00:11:53,190 --> 00:11:51,440
and he's ignoring all the previous

356
00:11:55,509 --> 00:11:53,200
instances in his video

357
00:11:56,949 --> 00:11:55,519
where lock was lost and it actually

358
00:11:57,430 --> 00:11:56,959
moved a bit to the left and these are

359
00:12:00,150 --> 00:11:57,440
all

360
00:12:00,790 --> 00:12:00,160
explained one by one in in detail in my

361
00:12:03,509 --> 00:12:00,800
video

362
00:12:04,949 --> 00:12:03,519
no certain moves which i'm gonna append

363
00:12:07,350 --> 00:12:04,959

to this video so

364

00:12:09,190 --> 00:12:07,360

you can just watch it straight away uh

365

00:12:10,069 --> 00:12:09,200

but yeah and then he talks about a bunch

366

00:12:12,710 --> 00:12:10,079

of other stuff

367

00:12:13,990 --> 00:12:12,720

um now i got great respect for people

368

00:12:16,150 --> 00:12:14,000

who work in the military the

369

00:12:18,470 --> 00:12:16,160

experts at what they do especially while

370

00:12:20,150 --> 00:12:18,480

they are doing it

371

00:12:23,190 --> 00:12:20,160

but they're not immune to making

372

00:12:25,350 --> 00:12:23,200

mistakes and

373

00:12:27,670 --> 00:12:25,360

when the evidence is right there on

374

00:12:29,829 --> 00:12:27,680

screen and we can see things like

375

00:12:32,389 --> 00:12:29,839

it is losing lock and then he says it

376

00:12:35,509 --> 00:12:32,399

didn't lose lock

377

00:12:36,310 --> 00:12:35,519

he was wrong you know sure he's an

378

00:12:39,509 --> 00:12:36,320

expert

379

00:12:42,389 --> 00:12:39,519

but he's very very clearly wrong

380

00:12:43,030 --> 00:12:42,399

in this case and if he's wrong about

381

00:12:45,509 --> 00:12:43,040

this

382

00:12:47,110 --> 00:12:45,519

maybe he's also wrong about you know i

383

00:12:50,230 --> 00:12:47,120

would have been able to see

384

00:12:53,190 --> 00:12:50,240

the um exhaust plume in the uh

385

00:12:53,990 --> 00:12:53,200

in the video uh or that uh you know

386

00:12:56,389 --> 00:12:54,000

whatever the

387

00:12:57,269 --> 00:12:56,399

whatever else were the other things that

388

00:13:00,389 --> 00:12:57,279

he said so

389

00:13:02,389 --> 00:13:00,399

you know i focus on video analysis i

390

00:13:05,350 --> 00:13:02,399

can't speak to things like you know

391

00:13:05,990 --> 00:13:05,360

radar jamming and things like that but

392

00:13:09,750 --> 00:13:06,000

looking at this

393

00:13:11,829 --> 00:13:09,760

video he says he didn't lose luck

394

00:13:13,509 --> 00:13:11,839

the evidence says other ways based on

395

00:13:14,550 --> 00:13:13,519

his criteria for losing lock which is

396

00:13:19,430 --> 00:13:14,560

the bar's widening

397

00:13:23,269 --> 00:13:21,110

what's going to happen now is everyone's

398

00:13:24,790 --> 00:13:23,279

going to say oh mick west was wrong like

399

00:13:25,990 --> 00:13:24,800

chad underwood has come out and said

400

00:13:28,230 --> 00:13:26,000

mick wester was wrong

401
00:13:29,509 --> 00:13:28,240
but the problem is i don't think chad

402
00:13:30,949 --> 00:13:29,519
even looked at my video

403
00:13:33,350 --> 00:13:30,959
he didn't look at the no sudden moves

404
00:13:33,990 --> 00:13:33,360
video he's just basically answering

405
00:13:36,470 --> 00:13:34,000
these questions

406
00:13:37,670 --> 00:13:36,480
by jeremy like uh jeremy says like were

407
00:13:40,069 --> 00:13:37,680
you banking your jet

408
00:13:40,870 --> 00:13:40,079
something i never suggested is jeremy's

409
00:13:42,790 --> 00:13:40,880
asking like

410
00:13:44,550 --> 00:13:42,800
was the two times zoom change something

411
00:13:45,110 --> 00:13:44,560
that made it lose luck yeah i never see

412
00:13:48,069 --> 00:13:45,120
us did that

413
00:13:48,790 --> 00:13:48,079

either doesn't address at all the fact

414

00:13:58,470 --> 00:13:48,800

that he did

415

00:14:03,509 --> 00:14:00,550

it's claimed that the nimitz fleur video

416

00:14:06,069 --> 00:14:03,519

from 2004 shows an unusual flying craft

417

00:14:07,670 --> 00:14:06,079

performing a series of high g maneuvers

418

00:14:09,750 --> 00:14:07,680

culminating with it shooting off at an

419

00:14:11,110 --> 00:14:09,760

inhuman rate at the end of the video

420

00:14:12,710 --> 00:14:11,120

but i think it actually shows an

421

00:14:13,990 --> 00:14:12,720

ordinary seaming craft moving with

422

00:14:16,150 --> 00:14:14,000

constant velocity

423

00:14:17,670 --> 00:14:16,160

making no sudden moves to help

424

00:14:19,590 --> 00:14:17,680

demonstrate this i made a version of the

425

00:14:21,509 --> 00:14:19,600

video overlaid with a time code and

426
00:14:22,550 --> 00:14:21,519
larger versions of relevant information

427
00:14:24,550 --> 00:14:22,560
from the display

428
00:14:26,470 --> 00:14:24,560
i corrected the zoom indicator changes

429
00:14:28,230 --> 00:14:26,480
between one times and two times so they

430
00:14:29,910 --> 00:14:28,240
happen on the actual frame of the zoom

431
00:14:31,430 --> 00:14:29,920
change and not a few frames later as

432
00:14:33,030 --> 00:14:31,440
they do in the original

433
00:14:34,710 --> 00:14:33,040
i added indicators when there's some

434
00:14:35,430 --> 00:14:34,720
kind of lens change or a gimbal

435
00:14:36,949 --> 00:14:35,440
adjustment

436
00:14:39,030 --> 00:14:36,959
or other events that cause apparent

437
00:14:40,710 --> 00:14:39,040
motion there's a link to this version of

438
00:14:42,069 --> 00:14:40,720

the video in the description below

439

00:14:43,829 --> 00:14:42,079

the number at the top shows the heading

440

00:14:45,110 --> 00:14:43,839

of the camera in degrees relative to the

441

00:14:47,430 --> 00:14:45,120

front of the plane

442

00:14:50,150 --> 00:14:47,440

this goes from 4 degrees right to 8

443

00:14:51,750 --> 00:14:50,160

degrees left

444

00:14:53,670 --> 00:14:51,760

the horizon indicator in the middle

445

00:14:55,430 --> 00:14:53,680

shows that the plane is not turning

446

00:14:58,629 --> 00:14:55,440

so this means that the object has an

447

00:15:00,629 --> 00:14:58,639

apparent angular movement to the left

448

00:15:03,350 --> 00:15:00,639

the indicator gets a bit squarely around

449

00:15:04,870 --> 00:15:03,360

zero probably due to gimbal lock issues

450

00:15:07,030 --> 00:15:04,880

but if we take the seven degrees of

451
00:15:10,389 --> 00:15:07,040
motion from the start of one degree left

452
00:15:14,310 --> 00:15:10,399
at 44 15 to the start of 8 degrees left

453
00:15:15,829 --> 00:15:14,320
at 1 12 27 that's 7 degrees in 29

454
00:15:18,389 --> 00:15:15,839
seconds and 12 frames

455
00:15:20,470 --> 00:15:18,399
or about 4.2 seconds per degree of left

456
00:15:22,389 --> 00:15:20,480
with motion

457
00:15:24,069 --> 00:15:22,399
so we've got this object moving left the

458
00:15:25,350 --> 00:15:24,079
camera is tracking it so it stays in the

459
00:15:26,550 --> 00:15:25,360
middle of the screen

460
00:15:28,230 --> 00:15:26,560
you can't see any background in the

461
00:15:29,509 --> 00:15:28,240
video so there's no visual frame of

462
00:15:30,949 --> 00:15:29,519
reference for the motion

463
00:15:34,150 --> 00:15:30,959

but it might look something like this if

464

00:15:36,150 --> 00:15:34,160

there were some clouds just behind it

465

00:15:37,910 --> 00:15:36,160

to accurately get the speed here i set

466

00:15:39,990 --> 00:15:37,920

the field of view in the two times

467

00:15:43,269 --> 00:15:40,000

narrow mode to 0.35

468

00:15:47,030 --> 00:15:43,279

degrees as found in the scu report so it

469

00:15:50,069 --> 00:15:47,040

takes about 4.2 times 0.35 or about 1.5

470

00:15:51,910 --> 00:15:50,079

seconds to traverse a frame

471

00:15:53,269 --> 00:15:51,920

what would happen if the camera stops

472

00:15:54,870 --> 00:15:53,279

tracking the object

473

00:15:56,470 --> 00:15:54,880

the object would then just keep moving

474

00:15:57,910 --> 00:15:56,480

left at the same angular rate taking

475

00:15:59,509 --> 00:15:57,920

about three quarters of a second to

476
00:16:03,110 --> 00:15:59,519
leave the narrow two times view

477
00:16:07,269 --> 00:16:05,269
so why would it stop tracking well the

478
00:16:08,710 --> 00:16:07,279
camera is tracking the object visually

479
00:16:10,550 --> 00:16:08,720
we know this because every time there's

480
00:16:12,230 --> 00:16:10,560
a physical lens change or a camera

481
00:16:13,030 --> 00:16:12,240
change or a sudden rotation of the

482
00:16:15,590 --> 00:16:13,040
camera

483
00:16:17,350 --> 00:16:15,600
we can see the lock being briefly lost

484
00:16:18,710 --> 00:16:17,360
you see the bars expand as it tries to

485
00:16:20,150 --> 00:16:18,720
reacquire the target

486
00:16:22,949 --> 00:16:20,160
then they contract around it when it's

487
00:16:24,550 --> 00:16:22,959
locked on but while it's locking back on

488
00:16:26,389 --> 00:16:24,560

or if it never logs back on then the

489

00:16:27,189 --> 00:16:26,399

object will just continue its motion to

490

00:16:28,870 --> 00:16:27,199

the left

491

00:16:31,430 --> 00:16:28,880

looking like it's suddenly changed speed

492

00:16:34,550 --> 00:16:31,440

when it's actually just the camera

493

00:16:37,269 --> 00:16:34,560

so here's what happens in this video

494

00:16:38,790 --> 00:16:37,279

a zero 40 29 there's a lens change from

495

00:16:40,949 --> 00:16:38,800

tv mode to ir mode

496

00:16:42,470 --> 00:16:40,959

lock is very briefly lost the object

497

00:16:43,189 --> 00:16:42,480

goes to the left for a few fractions of

498

00:16:44,470 --> 00:16:43,199

a second

499

00:16:46,389 --> 00:16:44,480

and then the camera catches up and the

500

00:16:48,870 --> 00:16:46,399

tracking continues

501
00:16:50,150 --> 00:16:48,880
at 0 43 13 there's an interruption of

502
00:16:51,990 --> 00:16:50,160
the video

503
00:16:53,430 --> 00:16:52,000
lock is again briefly lost a slight

504
00:16:54,710 --> 00:16:53,440
leftwards movement and then we are

505
00:16:57,110 --> 00:16:54,720
locked back on again

506
00:16:58,870 --> 00:16:57,120
at 0 4906 the camera does a gimbal

507
00:17:00,629 --> 00:16:58,880
rotation adjustment to prepare for

508
00:17:02,069 --> 00:17:00,639
transiting 0 degrees

509
00:17:04,150 --> 00:17:02,079
you can see that the entire scene

510
00:17:05,990 --> 00:17:04,160
rotates lock is lost

511
00:17:07,510 --> 00:17:06,000
and the object ends up a bit to the left

512
00:17:08,870 --> 00:17:07,520
it drifts a bit more left and then we

513
00:17:11,110 --> 00:17:08,880

lock back on

514

00:17:12,390 --> 00:17:11,120

at 0 55 20 that's a similar thing with a

515

00:17:15,429 --> 00:17:12,400

very tight circular movement

516

00:17:18,470 --> 00:17:15,439

and a small movement to the left at 1

517

00:17:21,029 --> 00:17:18,480

11 28 there's a lens change from narrow

518

00:17:23,429 --> 00:17:21,039

to medium fields of view because this is

519

00:17:25,350 --> 00:17:23,439

the same camera there's less blanking

520

00:17:26,789 --> 00:17:25,360

so as we transfer between lenses we see

521

00:17:27,909 --> 00:17:26,799

the object seem to shoot off to the

522

00:17:30,070 --> 00:17:27,919

bottom left

523

00:17:31,909 --> 00:17:30,080

it then reappears in the center but as

524

00:17:32,630 --> 00:17:31,919

we've lost tracking it moves slightly to

525

00:17:35,029 --> 00:17:32,640

the left

526

00:17:38,230 --> 00:17:35,039

the reticle expands we lock back on and

527

00:17:42,549 --> 00:17:40,630

at one fourteen zero zero a similar

528

00:17:44,710 --> 00:17:42,559

thing happens going back to narrow

529

00:17:46,470 --> 00:17:44,720

but with the change being more obscured

530

00:17:47,990 --> 00:17:46,480

the object vanishes and reappears

531

00:17:49,669 --> 00:17:48,000

slightly to left to center

532

00:17:51,669 --> 00:17:49,679

it's just outside the target reticle and

533

00:17:53,270 --> 00:17:51,679

we've lost lock the reticle expands but

534

00:17:53,750 --> 00:17:53,280

the object has already started to move

535

00:17:55,350 --> 00:17:53,760

left

536

00:17:57,430 --> 00:17:55,360

the reticle expands again but now the

537

00:17:58,870 --> 00:17:57,440

object is outside and moving left

538

00:18:00,549 --> 00:17:58,880

so he never gets the lock back and the

539

00:18:02,230 --> 00:18:00,559

object drifts leftward

540

00:18:04,150 --> 00:18:02,240

we're going at one time zoom here so

541

00:18:07,750 --> 00:18:04,160

it's not moving left that fast

542

00:18:09,430 --> 00:18:07,760

but then at 114 14 the pilot switches

543

00:18:10,870 --> 00:18:09,440

from one time to two times zoom

544

00:18:12,710 --> 00:18:10,880

causing a sudden jump in the apparent

545

00:18:14,310 --> 00:18:12,720

position of the object it then continues

546

00:18:15,029 --> 00:18:14,320

to drift off to the left twice as fast

547

00:18:16,950 --> 00:18:15,039

as before

548

00:18:18,230 --> 00:18:16,960

at exactly the speed we calculated

549

00:18:19,830 --> 00:18:18,240

earlier

550

00:18:21,590 --> 00:18:19,840

so all the apparent movements we see are

551
00:18:23,190 --> 00:18:21,600
consistent with the object simply moving

552
00:18:24,789 --> 00:18:23,200
in a straight line to the left

553
00:18:26,470 --> 00:18:24,799
so this is perfectly consistent with

554
00:18:28,470 --> 00:18:26,480
something like a distant aircraft

555
00:18:29,990 --> 00:18:28,480
just flying along quite normally making

556
00:18:31,510 --> 00:18:30,000
no certain movements

557
00:18:33,750 --> 00:18:31,520
so if this interpretation is correct

558
00:18:35,270 --> 00:18:33,760
what does it mean it means that to the

559
00:18:36,710 --> 00:18:35,280
stars academy is wrong

560
00:18:38,950 --> 00:18:36,720
it means the experts on the history

561
00:18:39,990 --> 00:18:38,960
channel were wrong it means the scu

562
00:18:42,390 --> 00:18:40,000
report is wrong

563
00:18:43,909 --> 00:18:42,400

it means jeremy corbell was wrong and it

564

00:18:46,150 --> 00:18:43,919

even means that about this one thing

565

00:18:47,430 --> 00:18:46,160

commanded davis frater was wrong

566

00:18:49,350 --> 00:18:47,440

and when they get close it's going to

567

00:18:50,950 --> 00:18:49,360

zing off the left-hand side and they're

568

00:18:52,230 --> 00:18:50,960

off it goes to the left

569

00:18:54,230 --> 00:18:52,240

and that's pretty fast to leave that

570

00:18:54,549 --> 00:18:54,240

field of view when when it just sort of

571

00:18:56,230 --> 00:18:54,559

like

572

00:18:58,470 --> 00:18:56,240

leaves the field of view and takes off

573

00:18:59,590 --> 00:18:58,480

to the left how fast is that going

574

00:19:01,909 --> 00:18:59,600

for something to leave the field of view

575

00:19:04,310 --> 00:19:01,919

that fast with the pod just staring

576

00:19:05,110 --> 00:19:04,320

is pretty fast i mean it just it's like

577

00:19:06,470 --> 00:19:05,120

out of here

578

00:19:08,549 --> 00:19:06,480

of course that does not mean he was

579

00:19:09,909 --> 00:19:08,559

wrong about anything else nor does this

580

00:19:10,549 --> 00:19:09,919

video showing something moving in a

581

00:19:12,710 --> 00:19:10,559

boring way

582

00:19:14,070 --> 00:19:12,720

meaning it's not a ufo nor does it mean

583

00:19:15,430 --> 00:19:14,080

the framer and other people didn't

584

00:19:17,990 --> 00:19:15,440

observe different things doing more

585

00:19:20,310 --> 00:19:18,000

exciting things at different times

586

00:19:21,350 --> 00:19:20,320

it just means that despite what everyone

587

00:19:23,750 --> 00:19:21,360

was saying

588

00:19:25,190 --> 00:19:23,760

the nimitz fleur object is not an